Cinderella - A Fixed Mindset Ending

Once upon a time there lived a beautiful girl called Cinderella. Cinderella lived with two ugly sisters and her wicked stepmother. They were very unkind to Cinderella and made her do all of the chores that they were too lazy to do themselves.

One day, an invitation came from the palace that invited everyone to the prince's ball. The wicked stepmother didn't allow Cinderella to go.

The day of the ball arrived and Cinderella was left at the house.

"I do wish I could go to the ball," she said. Just then, a lovely old lady with a gold wand in her hand appeared in the room.

"I am your fairy godmother and you shall go to the ball!" she said. The fairy godmother asked Cinderella to find her a pumpkin, six mice, a rat and six lizards. With the touch of her wand, the fairy godmother turned the pumpkin into a magnificent coach, the mice into six strong horses, the rat into a coachman and the lizards into six footmen. Then, the fairy godmother touched Cinderella with her wand. Cinderella's old dress turned into an elegant gown and on her feet, were the prettiest glass slippers.

"Remember, you must leave the ball before the clock strikes twelve," warned the fairy godmother.

Cinderella arrived at the ball. She looked so different that everyone wondered who she was. The prince asked Cinderella to dance and they danced together all night. Cinderella was enjoying herself so much that she didn't notice the time. Midnight approached and the clock began to strike. Cinderella ran out of the palace. As she ran down the stairs, one of her glass slippers fell off...

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Write a fixed mindset ending to the story. Consider the following:

• What would have happened if the prince hadn't tried to search for the owner of the glass

slipper or given up half way through?
• What would he have been thinking?
What would have become of Cinderella?
• Who might the prince have married instead?

Cinderella - A Fixed Mindset Ending

Once upon a time there lived a radiant, considerate and brave girl called Cinderella. She lived with two ugly sisters and her wicked stepmother. They made Cinderella do many laborious chores because they couldn't be bothered to do the jobs themselves.

One day, a special invitation came from the palace that invited everyone to the prince's ball. The wicked stepmother didn't allow Cinderella to go as she was her servant and not good enough to attend such a prestigious event.

The day of the ball arrived and Cinderella was left at the house.

"I do wish I could go to the ball," she whispered. Suddenly, a magical old lady with a dazzling gold wand in her hand appeared in the room.

"I am your fairy godmother and you shall go to the ball!" she exclaimed. The fairy godmother asked Cinderella to find her a large pumpkin, six mice, a rat and six lizards. With the delicate touch of her wand, the fairy godmother transformed the pumpkin into a magnificent coach, the mice into six handsome horses, the rat into a smart coachman and the lizards into six footmen. Next, the fairy godmother touched Cinderella with her wand. In the blink of an eye, Cinderella's old rags turned into an exquisite gown and on her feet, were the most delightful glass slippers.

"Remember, you must leave the ball before the clock strikes twelve," warned the fairy godmother.

Cinderella arrived at the ball. She looked so glamorous that everyone wondered who she was. The prince asked Cinderella to dance and they danced blissfully all night. Cinderella was enjoying herself so much that she didn't notice the time. Midnight approached and the clock began to strike. With urgency, Cinderella ran out of the palace remembering the warning she had been given. As she dashed down the stairs, one of her glass slippers fell off...

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Write a fixed mindset ending to the story.		

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Choose a fairy tale then re-write the ending, making sure it is a fixed mindset, non-fairy tale ending. Write the traditional story up to a point before changing the plot.

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